



# 2020 National Teams Championship

**RULES AND REGULATIONS - TBNZ # 2004**

**Venue - North City Tenpin**

**Friday March 27<sup>th</sup> - Sunday March 29<sup>th</sup>, 2020**

**This is a Grade 2 Ranked Event**

These rules will apply for the conduct and control of the National Teams Championship and related matters. In the event of any regional rule conflicting with these rules, then these rules will take precedence.

The 2020 National Teams Championship will be conducted and promoted by Tenpin Bowling New Zealand Incorporated (TBNZ).

## **1.0 NAME**

1.1 The tournament will be known as the National Teams Championship (NTC).

## **2.0 PURPOSE**

2.1 The purpose of the NTC is to determine the best team of tenpin bowlers representing their centre.

2.2 To advance a spirit of sportsmanship and fellowship that promotes a friendly rivalry amongst representative teams.

## **3.0 CENTRE PARTICIPATION**

3.1 Participation in the NTC will, in the first instance, be limited to one team per Centre.

3.2 A Centre may request to enter extra teams. The TBNZ Tournament Manager may allow extra teams from 16 December 2019.

3.3 Composite teams may participate at the TBNZ Tournament Managers discretion (see Rule 26).

## 4.0 DEADLINES

- 4.1 Expressions of interest to participate in the 2020 NTC by 15 November 2019.
- 4.2 Centres must confirm participation by **15 December 2019**.
- 4.3 TBNZ Tournament Manager will allow extra teams from **16 December 2019**.
- 4.4 Centres must submit their team list including coach and manager by **15 February 2020**.
- 4.5 Proposed team or individual sponsorship submitted for approval by **15 February 2020**.
- 4.6 Bowlers must apply to be included in the Draft by **15 February 2020**.
- 4.7 Draft will be drawn at the Wellington Open **22/23 February 2020**.
- 4.6 Entry fees must be paid by **20 March 2020**.

## 5.0 ELIGIBILITY – TEAM MEMBER, SELECTOR, MANAGER, COACH

- 5.1 Must be a financial member of TBNZ in good standing prior to the start of the NTC.
- 5.2 Must have qualified for their Centre team in accordance with the criteria set by “The Committee”.
- 5.3 Bowlers must have bowled a minimum of 21 games in a recognised league by 31 December 2019 in the Centre they wish to represent.
- 5.4 A league must consist of a minimum of seven (7) separate bowling sessions with a minimum period of seven days between each session.
- 5.5 A bowler may represent any Centre where they meet the eligibility criteria.
- 5.6 Bowlers who qualify to represent more than one centre may represent any centre they qualify for. It is the bowler’s responsibility to confirm which centre they will represent prior to the team submission date (refer 4.4).
- 5.7 Bowlers who have missed selection for their Centre or Centres’ team and for bowlers whose Centre has no team can apply to enter the **Draft (See Appendix A)**.
- 5.8 When a Centre doesn’t have enough eligible bowlers to form a team, they must apply for bowlers through the Draft system. A Centre cannot combine with another Centre or approach a bowler from another Centre.
- 5.9 All applicants for a coaching position must at least hold a Level 1 accreditation under Tenpin Bowling New Zealand’s National Coaching Accreditation. If a qualified coach isn’t available, approval must be obtained from the TBNZ Tournament Manager for the appointment of an alternative coach.

## 6.0 APPOINTMENT OF MANAGEMENT

- 6.1 The coach, selectors and team manager (The Committee) will be appointed by the centre management.

- 6.2 Once “The Committee” has been appointed, they are responsible for determining the selection process and the selection of their Centre team.

## **7.0 CONTROL OF EVENTS AND PLAYING CONDITIONS**

- 7.1 The TBNZ Tournament Committee will be determined by TBNZ. The Tournament Committee will appoint a Tournament Director and will be named prior to the start of the competition.
- 7.2 The TBNZ Tournament Director will be responsible for all preparation and conduct of the matches whilst in progress.
- 7.3 The TBNZ Tournament Director may seek assistance as deemed necessary to ensure the successful conduct of the tournament.
- 7.4 The lane pattern and playing conditions will be specified and approved by the TBNZ Tournament Committee. The lane pattern must be published 8 weeks prior to the tournament.
- 7.5 An independent Technical Advisor will assist with the tournament lane conditions.
- 7.6 The TBNZ Tournament Committee will ensure that the host centre’s lanes have been sanctioned by TBNZ prior to the commencement of the tournament.

## **8.0 FORMAT**

- 8.1 This tournament will be conducted as an ‘All-Events’ tournament. Men and Women will compete in separate divisions for Doubles and All Events, but in one combined division for Trios and Baker Teams
- 8.2 Every bowler must compete in Doubles, Trios and Baker Teams.
- 8.3 Bowlers scores from Doubles and Trios only will contribute to their All Events total..
- 8.4 A team must comprise of four (4) male and two (2) female bowlers or vice versa.
- 8.5 Doubles combinations must be men’s or women’s, not mixed.
- 8.6 A Trios combination must consist of two (2) men and one (1) woman or vice versa. All women will be given an eight (8) pin handicap per game.
- 8.7 Doubles and Trios will be bowled over six (6) games.
- 8.8 Baker Teams, consisting five (5) bowlers per match, will play all other teams in a round robin format.
- 8.9 Baker Teams will be bowled over 13 games (if 14 teams). Each bowler must play a minimum of ten (10) games. This will be reviewed if there are more or less teams.
- 8.10 The winning Baker team would be determined by the team winning the most matches.
- 8.11 Bowlers in Doubles, Trios, Teams and All Events will earn points towards their team’s total points.

- 8.12 There will be a lane change after every game.
- 8.13 LANE CHANGING. On completion of each game, bowlers or teams can immediately move to their next lane, when it becomes clear, and commence bowling when their opponents arrive and their names appear on the screen.

## **9.0 POINTS SYSTEM**

- 9.1 These points will vary depending on the entries in each division. The aim is to have the men and ladies scores equitable and the total points for Doubles, Trios, Teams and All events to be as close as practicable.
- 9.2 In Doubles,  
The winning Mens pair will earn points equivalent to the total number of pairs in that event multiplied by 4. i.e. 28 doubles = 112 points for first place. The points awarded to the other pairings will reduce by 8 points per place.  
The winning Ladies pair will earn points equivalent to the total number of pairs in that event multiplied by 8. i.e. 28 doubles = 112 points for first place. The points awarded to the other pairings will reduce by 8 points per place.
- 9.3 In Trios, the winning trio will earn points equivalent to the total number of Trios combinations in that event, multiplied by 6. i.e. 28 Triples = 168 points for first place. The points awarded to the other trio combinations will reduce by 6 points per place.
- 9.4 In Baker Teams, the winning team will earn points equivalent to the total number of teams in that event, multiplied by 24. i.e. 14 teams = 336 points for the first place. The points awarded to the other teams will reduce by 24 points per place.
- 9.5 In the All-Events,  
The winning Male bowler will earn points equivalent to the total number of bowlers in that event. i.e. 56 bowlers = 56 points for first place. The points awarded to the other bowlers will reduce by 1 point per place.  
The winning Female bowler will earn points equivalent to the total number of bowlers in that event multiplied by 2. i.e. 28 bowlers = 56 points for first place. The points awarded to the other bowlers will reduce by 2 point per place.
- 9.6 See Appendix B for an example of the points table based on 14 teams of 4 men and 2 women.

## **10.0 TIES IN ANY EVENT**

- 10.1 In Doubles, Trios and All Events, where there is a tie in pinfall, the tied Doubles, Trios and All Events will share points, which will be the total of all the points available to the tied placings, split evenly between the tied placings.
- 10.2 In Baker Teams If there is a tie for games won in any position, the results of the head to head match-play game between the two or more tied teams will determine the winner.
- 10.3 When a tie results for any placing for the overall champion, the tie will be broken by the results of the Baker head to head match-play game between the two or more tied teams.

## 11.0 DRESS RULES

- 11.1 All bowlers must wear a team collared shirt of the same design and colour, clearly displaying the team's centre and/or region name on the back.
- 11.2 All men of a Centre's team must wear the same colour dress trousers or dress shorts and must be the same colour as the womens clothing. A belt is required to be worn at all times.
- 11.3 All women of a Centre's team must wear either dress slacks, dress shorts, dress skirts or dress skorts of the same colour as the mens clothing.
- 11.4 The length of skirts, shorts, or skorts must be below the bowler's fingertips when standing with their arms hanging naturally. If there are special circumstances that prevent this, approval will be required by the TBNZ Tournament Committee.
- 11.5 Track suit pants, cargo pants, denims, hats, caps, or any other type of headwear (except for religious reasons) cannot be worn during play.
- 11.6 Teams can wear any uniform colour and design they like, if they conform to the guidelines in the TBNZ general playing rules and points 11.1 – 11.4 above.
- 11.7 Where a bowler or bowlers in a team do not comply with the dress code, the bowler or bowlers concerned will be given a score of zero for their first game in that event, which will contribute to their average and to their placing in the All Events and in the All Stars.

## 12.0 SPONSORSHIP

- 12.1 All participating teams are required to submit to the TBNZ Tournament Manager [tournament@tbnz.co.nz](mailto:tournament@tbnz.co.nz) any proposed team or individual sponsorship by **15 February 2020** to determine whether there is any conflict with current or proposed national sponsorship agreements or venue sponsorships.
- 12.2 Any proposed sponsorship logo shall be restricted to a size not exceeding 100cm<sup>2</sup>.

## 13.0 THE NATIONAL TEAMS CHAMPIONS TROPHY

- 13.1 NTC trophy will be presented to the team with the highest combined points total for all of the events as outlined in paragraphs 9.1 - 9.4 and 10.3.
- 13.2 The above trophy is a perpetual trophy and will remain in the possession of the champion centre until **31 January 2021** and must then be returned to the TBNZ Tournament Manager.

## 14.0 MEDALLIONS

- 14.1 Gold, Silver and Bronze medallions will be presented to first, second and third placed individuals or teams winning those positions in all of the following events:
  - i) Doubles

- ii) Trios
- iii) Teams
- iv) All Events

## 15.0 AWARDS

### 15.1 NTC Sportspersons Award

- i. Voting slips will be handed out to all team managers at the commencement of day two. They will be collected before the commencement of the team's competition on day three.
- ii. The male and female bowler who receives the most votes will be declared the winner of the award, subject to the TBNZ Tournament Committee having the right of veto. Votes will be scrutinised by the TBNZ Tournament Committee.
- iii. Bowlers may vote for a member of their own team.

### 15.2 NTC Outstanding Achievement Award

- i. The male and female recipient of this award is selected by the TBNZ Tournament Committee.
- ii. Criteria taken into consideration when selecting the recipient of this award are event average, medals won and pins over entering average.

## 16.0 NTC All Star Team

- 16.1 At the conclusion of the NTC, an "**All Star Team**" will be announced. The top five men and the top five women with the highest averages in the All Events will be invited into the All Star Team.
- 16.2 In the event of a tie for 5th place in either All Star Team, both bowlers will be invited into the All Star Team.
- 16.3 The All Star Team will be invited into the National Training Squad as per the National Training Squad policy.

## 17.0 COSTS

- 17.1 The cost of entering the NTC will be **\$1200** inclusive of GST for each team. Entry fees must be paid by **20 March 2020** into the TBNZ bank account 03 0227 0331250 00.

## 18.0 EQUIPMENT

- 18.1 Random ball checks may be conducted each day. A minimum of two and a maximum of four bowlers may be randomly selected to have all their equipment checked. These checks will take place after each session has concluded. Managers will be notified prior to the bowlers being selected.
- 18.2 Any bowler whose equipment is deemed to be illegal will be given a score of zero and lose all scores/points won in that session.

## 19.0 PLAYERS AREA

- 19.1 Only team members, coaches, managers and tournament officials shall be allowed in the bowlers' area.
- 19.2 Only one coach or manager per team is permitted in the bowlers' area at any one time.

## 20.0 WARM UP/PRACTICE

- 20.1 Immediately prior to the start of the first game of each squad bowlers will be entitled to five (5) minutes practice for the doubles event, seven (7) minutes for the triples event and ten (10) minutes for the teams' event.

## 21.0 GENERAL

- Drinking and eating in the bowlers' area is not permitted.
- The consumption of alcohol is not permitted while competing or if you have events still to complete for the day.
- Smoking is not permitted while competing in an event.
- The use of abrasives or cleaning fluids on bowling balls or changing the surface of a bowling ball in any way is only permitted at the completion of each block of games and **MUST** be done away from the playing area.
- Bowlers are always expected to exercise the highest standards of sportsmanship.
- Abuse towards centre staff, centre equipment, other competitors or members of the public will not be tolerated. This includes abuse via social media.
- Serious transgressions will be dealt with as in rule 22.0.

## 22.0 CARD SYSTEM:

- White card – verbal warning given to the team member regarding a rules breach or behavioural offence.
- Yellow card – verbal warning to the team member regarding a rules breach or behavioural offence.
- Red card – Immediate disqualification of the team member from the tournament.

## **23.0 PROTESTS**

- 23.1 All protests must be lodged in writing to the TBNZ Tournament Director within 30 minutes of any alleged infraction. A protest may only be lodged by the Centre Team Manager and all decisions made by the TBNZ Tournament Committee will be final.

## **24.0 SUBSTITUTES**

- 24.1 If one or more nominated team members withdraw from their Centre team prior to the start of the tournament, the Centre can fill their team with eligible bowlers as are available from their Centre or if no eligible bowlers then bowlers from in the draft.
- 24.2 If a Centre has two (2) teams and a team member withdraws from their first team prior to the start of the tournament, the Centre must fill their team with a bowler from the second team.
- 24.3 If one or more team members are unable to bowl, due to an emergency or injury occurring during the tournament, such that six (6) bowlers are not available to play, the team can be filled by eligible bowlers as are available. Their inclusion must be approved by the TBNZ Tournament Committee. If their inclusion is approved, all scores of the bowler/s shall count towards the team score.
- 24.4 If no approved bowler is found and a pacer is used, then no scores of the pacer shall count towards the team score.

## **25.0 SLOW BOWLING AND DOUBLE JUMP RULE**

- 25.1 Slow bowling will not be tolerated, except when caused by lane breakdowns or circumstances outside of the bowlers' control.
- 25.2 Players preparing to step on to the approach and deliver a ball shall have the following rights and obligations:
- a) Players shall be ready to bowl when it is their turn and shall not delay the start of their approach or delivery.
  - b) A bowler is given 30 seconds from the moment the previous bowler steps down from the approach to the time the ball leaves the hand of the bowler. Tournament Officials may use stop watches to randomly check the timing of the bowlers in their delivery.
  - c) If a player does not observe the procedures outlined in a) and b) above, it shall be construed as slow bowling. A player failing to observe these procedures shall be warned by an authorised tournament official as follows:
    - i) A verbal warning will be given (no penalty)
    - ii) A yellow card for the second offence (no penalty)
    - iii) A red card for the third and each succeeding offence during that event. The penalty shall be a zero pin fall for that frame.

- 25.3 The Double Jump rule will be introduced during the NTC. Information will be provided by the Tournament Manager in due course. To get a better understanding of this rule go to <https://www.youtube.com/watch?v=fcPOwjCPOEM>

## **26.0 COMPOSITE TEAMS**

- 26.1 To give bowlers, whom for whatever reason have missed selection to a team an opportunity to participate in the NTC, the Tournament Manager may allow composite teams. Composite team members will come from bowlers that have entered the draft.
- 26.2 Bowlers in the composite teams are competing for ranking points, the opportunity to gain inclusion into the NTC All Star team, inclusion into the National Squad and to gain the right to automatically represent New Zealand.
- 26.3 Bowlers in a composite team will be ranked in the All Events list.
- 26.4 Bowlers in a composite team will be eligible to win all individual awards.
- 26.5 As composite teams breach rule 2.1 in that they do not represent a centre, composite teams will not be eligible to win the NTC or any doubles or trios medals, or teams medals or trophy.
- 26.6 Composite teams will not be compiled until the draft has been completed.

## **27.0 SPECIAL NOTE / DISCLAIMERS**

- 27.1 Any matters which arise and are not covered herein shall be decided by the TBNZ Tournament Committee.
- 27.2 The tournament officials, the bowling centre management and their staff will not be held responsible for any loss or damage of belongings or equipment during the tournament.

## Appendix A

# NATIONAL TEAMS CHAMPIONSHIP DRAFT GUIDELINES

The National Team Championship Draft is open to all current TBNZ bowlers.

### The objectives of the Draft are:

1. To provide Centres with bowlers to play in their Centre team if their pool of players is depleted for any reason.
2. To allow bowlers to compete in the NTC who were ineligible or were unsuccessful in qualifying for their Centre team; and
3. To allow bowlers to compete when their Centre is not entering a team.

### Applicants must:

1. Understand that if they are successful in the draft, they must pay travel expenses to the tournament and any other expense to the Centre for which they are representing.
2. During the National Teams Championship, stay with the team they have joined and be part of the team and take directives from the appointed coach and manager of that team.
3. Applications to be included in the draft should be emailed to the TBNZ Tournament Manager at [tournament@tbnz.co.nz](mailto:tournament@tbnz.co.nz).

### Conditions and conduct of Draft:

1. All draft bowlers must apply to be included in the draft by **15 February 2020**. Their application must include their name, TBNZ tournament average or their highest league average (if they don't have a TBNZ average) and the centre they bowl. Average must be based on at least 21 games. Application must also include whether you wish to be considered for a NTC composite team if you miss draft selection (see rule 26).
2. Allocation of bowlers will be done by the following process:
  - i. All teams requiring bowlers will be put in a hat and drawn one at a time, this will determine the allocation order (Separate draw for male and female vacancies);
  - ii. The bowler with the highest average will be allocated to the first team drawn, the bowler with the second highest average will be allocated to the second team drawn, the process will continue until all available vacancies have been filled or there are no more bowlers left in the draft.
3. If possible, the draw will be available by live feed but in any case, must be supervised. The draw will be done at the Wellington Open 22/23 February 2020.
4. If there are insufficient bowlers in the draft to fill all teams, the TBNZ Tournament Manager will assist Centres to fill their team but ultimately the responsibility to fill teams sits with the Centres concerned.
5. If a bowler declines an invitation to bowl for the team he/she is drafted into, that bowler will be ineligible to compete in the NTC unless he/she is needed to bowl for their home Centre team.
6. If a Centre declines a bowler from the draft, the Centre will only be allowed to fill their team with bowlers from their Centre, no bowler from another centre will be allowed to bowl in that Centre's team.

## Appendix B

### NATIONAL TEAMS CHAMPIONSHIP POINTS TABLE

Placing	Mens Doubles	Womens Doubles	Trios	Teams	Mens All Events	Womens All Events
1	128	128	192	384	64	64
2	124	120	186	360	63	62
3	120	112	180	336	62	60
4	116	104	174	312	61	58
5	112	96	168	288	60	56
6	108	88	162	264	59	54
7	104	80	156	240	58	52
8	100	72	150	216	57	50
9	96	64	144	192	56	48
10	92	56	138	168	55	46
11	88	48	132	144	54	44
12	84	40	126	120	53	42
13	80	32	120	96	52	40
14	76	24	114	72	51	38
15	72	16	108	48	50	36
16	68	8	102	24	49	34
17	64		96		48	32
18	60		90		47	30
19	56		84		46	28
20	52		78		45	26
21	48		72		44	24
22	44		66		43	22
23	40		60		42	20
24	36		54		41	18
25	32		48		40	16
26	28		42		39	14
27	24		36		38	12
28	20		30		37	10
29	16		24		36	8
30	12		18		35	6
31	8		12		34	4
32	4		6		33	2
33					32	
34					31	
35					30	
36					29	
37					28	
38					27	
39					26	
40					25	
41					24	
42					23	
43					22	
44					21	
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56					9	
57					8	
58					7	
59					6	
60					5	
61					4	
62					3	
63					2	
64					1	